**week 2:**

In this week, we divided activities in CS Unplugged (<http://csunplugged.org/activities/>)  into five parts. Each of us went through 7 more activities and choosed the best one from it. On the week meeting, each of us make a presentation about the project we choosed to other groupmates, showing reasons why we choosed it. Then others gave some questions and suggestions about the project. We tried our best to understand each project clearly, analysed if it is enforceable and enjoyment. With suggestions of us all, we choosed the final project together.

Then, we talked about how to realize the project. According everyone’s willing and interests, we divided the work.

During the meeting time, each of us came together on time, listened others’ words carefully, thought about others suggestions and feedback, showed respect to others, no matter we agreed with each others all not. As we have groupmate from India and China, we only use English during the meet and after the meet when we discuss something with Whatsapp.

For myself, I haven’t designed a game before, so I searched some materials about how to design a game. I although found some game code, tried to understand it and thought about the process of realizing a game.